

DANIELLE SIMPKIN

Apparel and Footwear Designer

dsimpkin@risd.edu
daniellesimpkin.com
774-501-7869

Education

Rhode Island School of Design (RISD), Providence, RI
Bachelor of Fine Arts, Apparel Design 2019

Skills

DESIGN - Pattern making. Draping. Construction with Wovens, Knits, and Leather. Shoe pattern making. Shoe construction. Flat illustrations. Tech Packs. Proficiency with industrial sewing machines. Hand sewing. Knitting on a single bed machine. Prototyping. Screen printing fabric. Dying natural fabric. Fashion illustration and observational drawing using a variety of mediums. Thorough research skills to develop strong concepts and designs. Strong visualization of 2D to 3D translations.

DIGITAL - Photoshop. Illustrator. Premier. InDesign. Browzwear VStitcher. Maya. 3D modeling and printing. Programming skills in Processing. Microsoft Office applications. Ability to quickly learn new programs and apply them in studio settings.

PROFESSIONAL - Strong time-management. Organizational skills. Self disciplined. Careful attention to detail. Quick thinking and proficient problem solving abilities. Good work ethics, both independently and cooperatively. Adaptability.

LEADERSHIP POSITIONS

Apparel Department Representative, RISD Student Alliance, 2018-2019.

- Attend weekly meetings, plan and host events within the department and the wider school community, be a bridge between the apparel department and the larger student body.

EXHIBITIONS AND AWARDS

Textron Fellowship Award - 2018

RAW Providence Presents: MAGNIFY - Strand Ballroom, Providence, RI. 2018

Apparel Triennial - Woods-Gerry Gallery, Providence, RI. 2017

-ISMS: Exploring the Intersectionality of Identity

- Graphic Design Gallery, Providence, RI. 2017

Experimental and Foundation Studies Triennial

- Woods-Gerry Gallery, Providence, RI. 2016

Related Studios and Experience

SENIOR THESIS DEVELOPMENT, Fall 2018.

- enforcing strong research skills, developing cohesive ideas that flow through multiple outfits and footwear options, sketching and collaging to create silhouettes, creation of knitted textiles, experimentation with materials and draping techniques.

INTRO TO SHOEMAKING, Fall 2017.

- draping on the last, sketching, patterning, prototyping, handmade cement construction of shoes, modifying lasts, proficient knowledge of leather types, hand finishing techniques.

VANSON LEATHERS, INC., Fall River, MA. Pattern Department Intern. 2017.

- Quality control on factory floor for Vanson X Supreme collaboration, cleaning and placing of graphics, organization of tech packs and spec books, creating and modifying step sheets for production, modifying patterns for custom orders, overseeing sample making, organization of patterns and templates, marking up leather, clicking leather.

Work Experience

RISD, RISK AND PROPERTY MANAGEMENT, Providence, RI.

Office Assistant. 2016-present.

- Writing Emails, organization and filing, handling checks and deposit slips, creating and editing word documents, creating spreadsheets, assist with creative projects such as presentations and handouts.

RISD Experimental Foundation Studies and Apparel Department, Providence, RI.

Teaching Assistant. 2017-2018

- Setting up classroom, helping professors give critique and feedback, giving demonstrations of technique, troubleshooting machine problems, photographing student work, assisting students with assignments, giving presentations on core concepts.

RISD CONTINUING EDUCATION, Providence, RI.

Teaching Assistant for Pre-College, Design for Comics and Drawing for Fashion. 2017.

- photographing student work, assisting students with assignments, helping professors give critique and feedback, giving presentations on core concepts.